

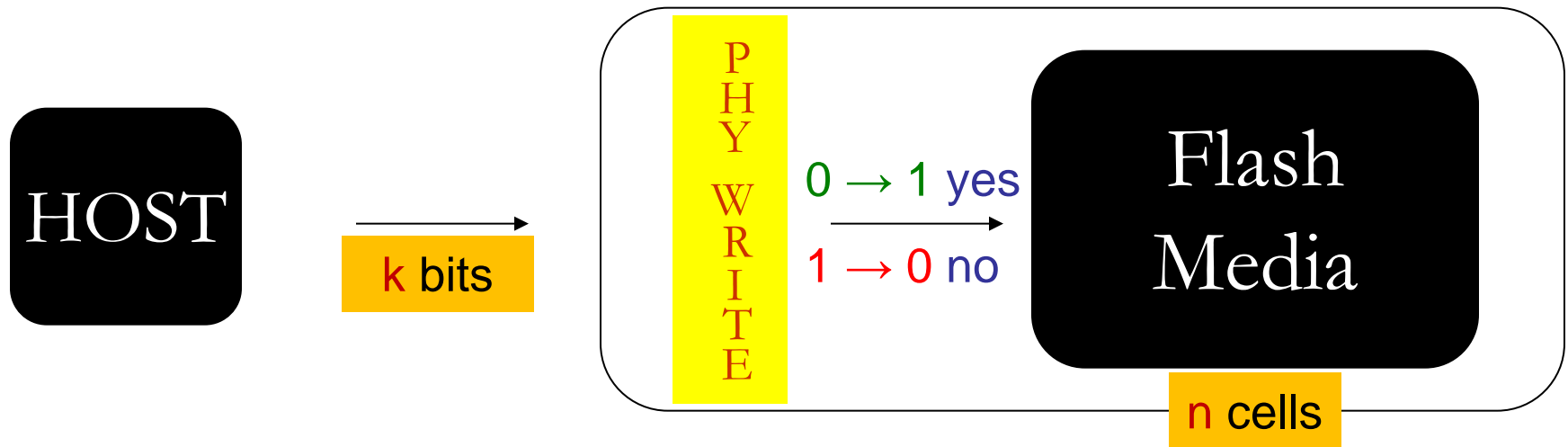
Information in Storage Devices
049063 – EE Department, Technion

LECTURE 8: MULTI-LEVEL RE-WRITE CODES

Re-Write Codes

(n,k,t) WOM code:

Write k bits t times, on n cells



$\underbrace{W W \dots W}_t E W W \dots W E \dots$
t writes

Multi-Write (=Re-Write) Access

- Example $t = 2$

– Writes:

0,1,2,4,5,6,8,9,10,12,0,4,8,12

4
5

Invalid

Written twice

0	4	8	12	0
1	5	9	13	4
2	6	10	14	8
3	7	11	15	12

Re-Write Code Specification

1) Decoding Function

$$\psi (c_1, \dots, c_n) = (y_1, \dots, y_k)$$
$$c_i \in \{0, 1\}$$

2) Update Function

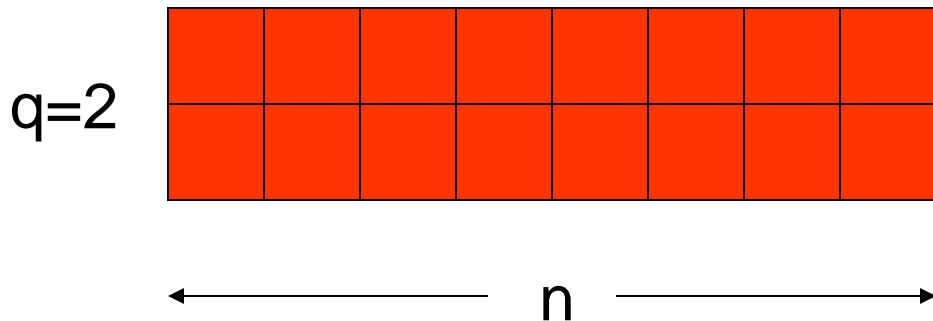
$$\mu \left(\underbrace{c_1, \dots, c_n}_{\text{current cell values}} ; \underbrace{y_1, \dots, y_k}_{\text{new data}} \right) = \left(\underbrace{c'_1, \dots, c'_n}_{\text{new cell values}} \right)$$

~~1~~ \rightarrow 0

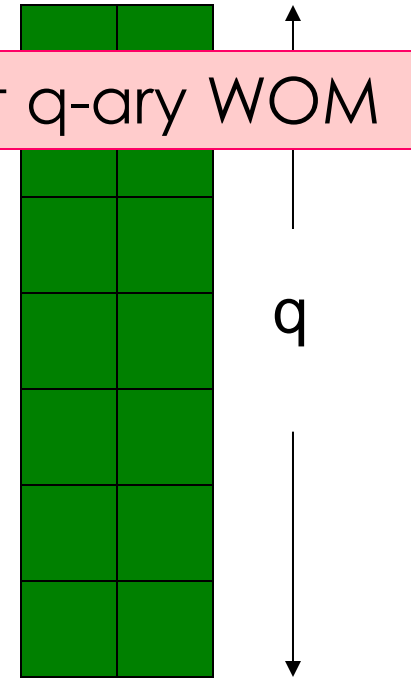
Binary \rightarrow q-ary

- **Storage rate:** q-ary WOM codes need lower redundancy for the same number of writes

Long binary WOM



Short q-ary WOM



small n

- **Complexity:**

Exponential in n

Polynomial in q

Multi-Level Re-Write Codes

1) Decoding
Function

$$\psi (c_1, \dots, c_n) = (y_1, \dots, y_k)$$

$$c_i \in \{0, \dots, q-1\}$$

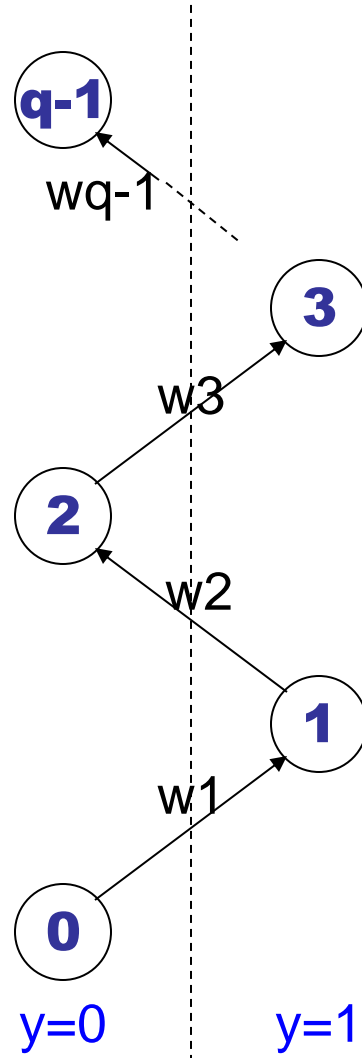
2) Update
Function

$$\mu \left(\underbrace{c_1, \dots, c_n}_{\text{current cell values}} ; \underbrace{y_1, \dots, y_k}_{\text{new data}} \right) = \left(\underbrace{c'_1, \dots, c'_n}_{\text{new cell values}} \right)$$

~~$i < i$~~

Single-Cell q-ary Code

$n=1, k=1, t=q-1$



Single-Cell q-ary Code

$$n=1, k=2, t=(q-1)/3$$

w3

7

8

9

w2

6

5

4

w1

1

2

3

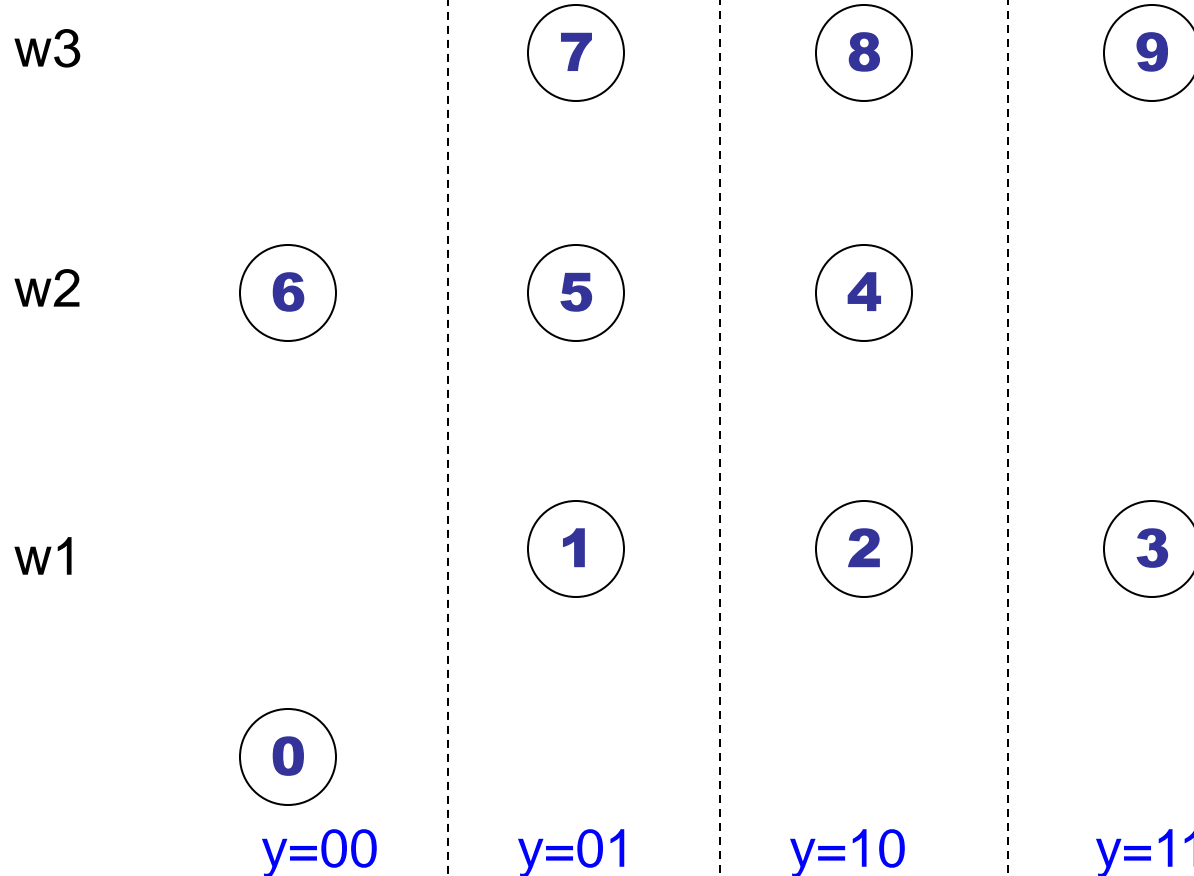
0

y=00

y=01

y=10

y=11



Single-Cell, General k

$$n=1, k, t=(q-1)/(2^k-1)$$



t is inverse exponential in k

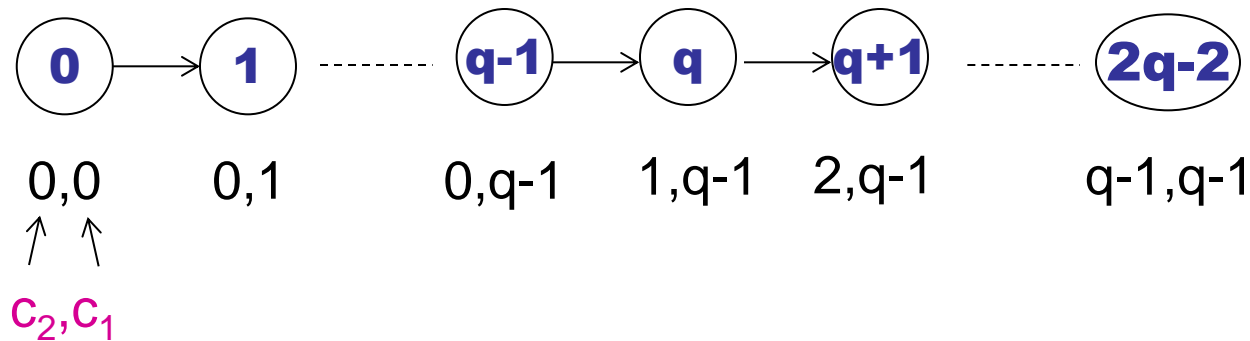


2 Cells, k=3

$n=2, k=3$

Option 1: concatenate

2 x q-ary cells \rightarrow 1 x $2q-1$ ary cell



$$t = \left\lfloor \frac{2q-2}{2^3-1} \right\rfloor = \left\lfloor \frac{2}{7}(q-1) \right\rfloor$$

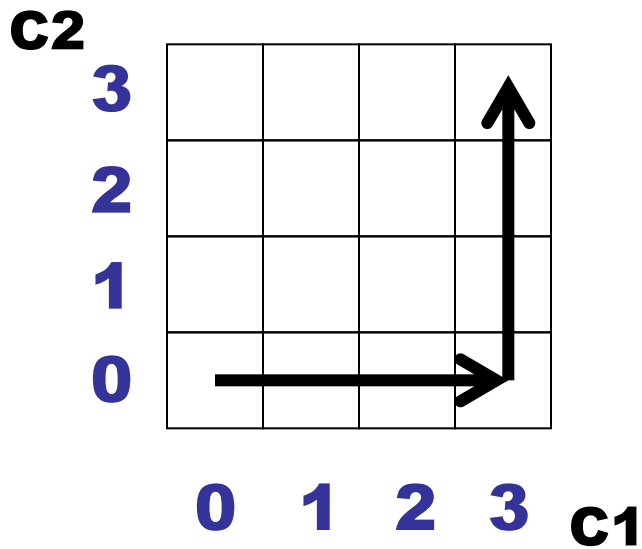
2 Cells, k=3

$n=2, k=3$

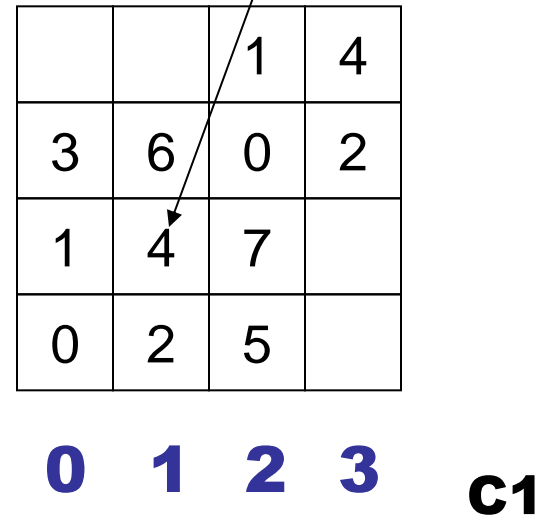
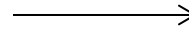
Option 2: 2D code

$k=3$

$$\{0, 1, \dots, 7\} \leftrightarrow (y_1, y_2, y_3)$$



Option 1



Option 2

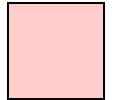
$t = ?$

2 Cells, k=3: 2D Code

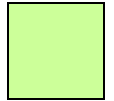
c2

8							3	6	
7							1	4	7
6				3	6	0	2	5	
5				1	4	7			
4			3	6	0	2	5		
3			1	4	7				
2	3	6	0	2	5				
1	1	4	7						
0	0	2	5						

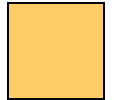
Write 1



Write 2



Write 3



Write 4



$$t = \left\lfloor \frac{1}{2}(q - 1) \right\rfloor$$

0 1 2 3 4 5 6 7 8 c1

Can We Do Better?

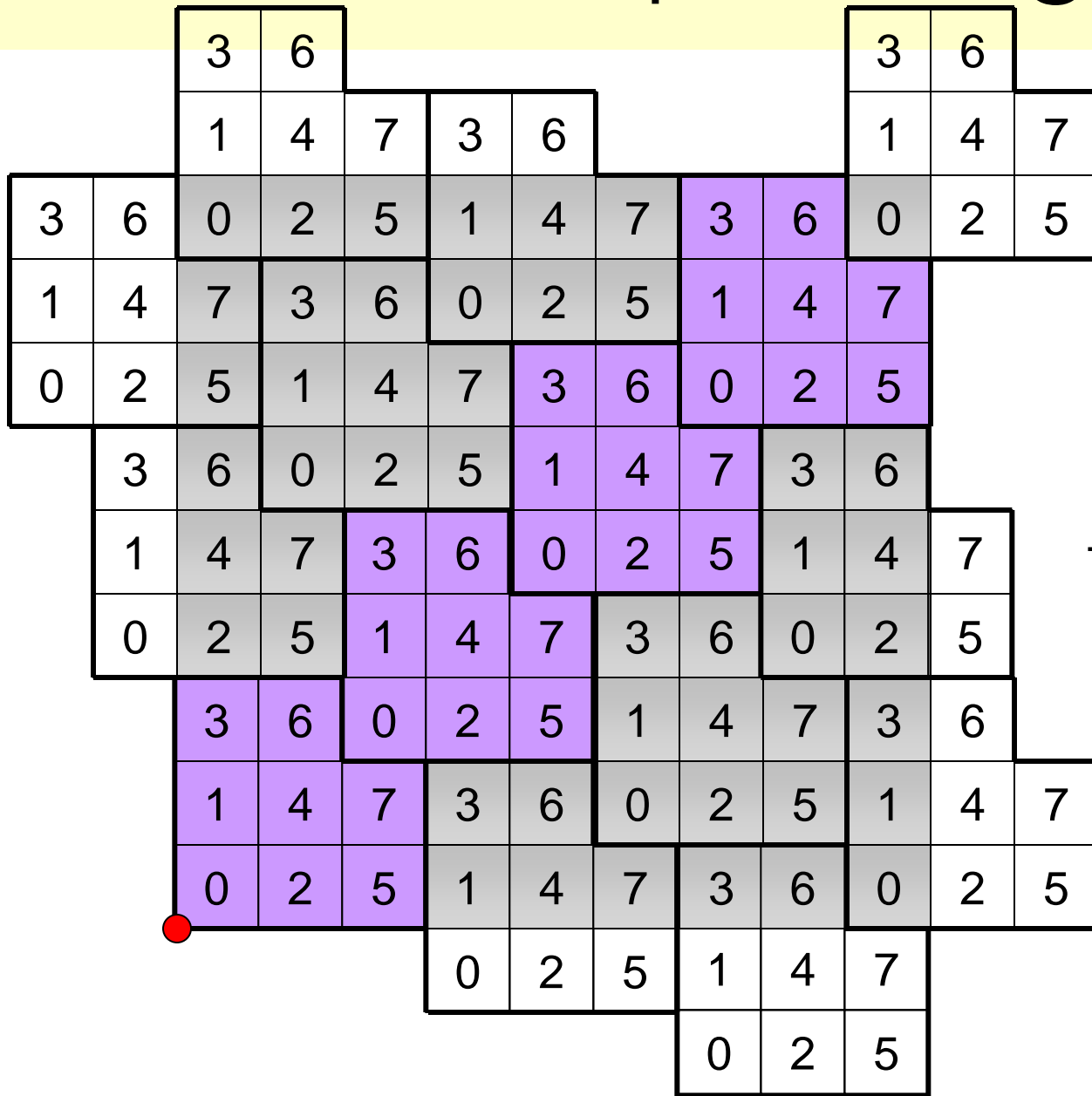
c2

8	Unused					3	6			
7						1	4	7		
6	Unused					3	6	0	2	5
5						1	4	7		
4	Unused		3	6	0	2	5			
3			1	4	7					
2	3	6	0	2	5	Unused				
1	1	4	7							
0	0	2	5							

$$t = \left\lfloor \frac{1}{2}(q - 1) \right\rfloor$$

0 1 2 3 4 5 6 7 8 c1

Step 1: Tiling



Lattice Tiling:

$$v_1 = (2, 2)$$

$$v_2 = (3, -1)$$

Translate \bullet to:

$$a_1 v_1 + a_2 v_2$$

a_1, a_2 integers

t=4 Writes with q=8 Levels

c2

8	0	2	5	1	4	7	3	6	0
7	7	3	6	0	2	5	1	4	7
6	5	1	4	7	3	6	0	2	5
5	6	0	2	5	1	4	7	3	6
4	4	7	3	6	0	2	5	1	4
3	2	5	1	4	7	3	6	0	2
2	3	6	0	2	5	1	4	7	3
1	1	4	7	3	6	0	2	5	1
0	0	2	5	1	4	7	3	6	0
	0	1	2	3	4	5	6	7	8

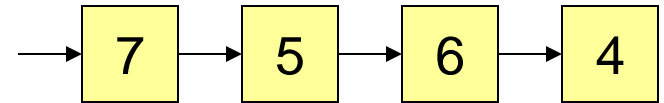
c1

t=4 Writes with q=8 Levels

Problem:

2-increment x4

Example, write



c2

7	7	3	6	0	2	5	1	4	
6	5	1	4	7	3	6	0	2	
5	6	0	2	5	1	4	7	3	
4	4	7	3	6	0	2	5	1	4
3	2	5	1	4	7	3	6	0	
2	3	6	0	2	5	1	4	7	
1	1	4	7	3	6	0	2	5	
0	0	2	5	1	4	7	3	6	

0 1 2 3 4 5 6 7

c1

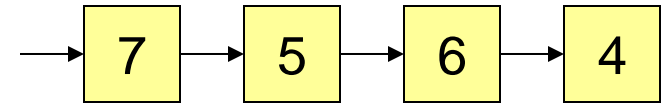
t=4 Writes with q=8 Levels

c2

7	7	3	6	0	2	5	1	4
6	5	1	4	7	3	6	0	2
5	6	0	2	5	1	4	7	3
4	4	7	3	6	0	2	5	1
3	2	5	1	4	7	3	6	0
2	3	6	0	2	5	1	4	7
1	1	4	7	3	6	0	2	5
0	0	2	5	1	4	7	3	6
	0	1	2	3	4	5	6	7

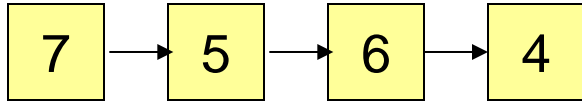
Solution:

~~Nearest~~ → Balanced



c1

Lattice Equivalence \rightarrow Balance



$$\sum (2,1) \ (2,1) \ (2,1) \ (2,1) = (8,3) \ \text{☹} \quad \text{Nearest}$$

$$\sum (2,1) \ (2,1) \ (2,1) \ (1,4) = (7,7) \ \text{☺} \quad \text{Balanced}$$

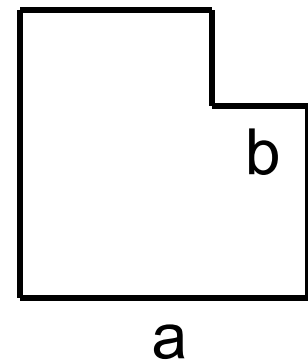
Lattice equivalent $\xrightarrow{\quad} \begin{matrix} (1,4) = (2,1) + (-1,3) = \\ \updownarrow \\ (2,1) + v_1 - v_2 \end{matrix}$

2D with Tiling

- $k=3$: $t = \left\lfloor \frac{4}{7}(q - 1) \right\rfloor$
- General odd k , $t=4$:

$$q = \underline{6} \cdot 2^{\frac{k-1}{2}} - 3 \quad \rightarrow \quad q = \underline{5.5} \cdot 2^{\frac{k-1}{2}} - 3$$

No tiling Tiling



q-ary WOM Capacity

Theorem: for each q-ary cell, the total information rate in t writes satisfies

$$R_{sum} \leq C(q, t) = \log_2 \binom{q + t - 1}{t} \quad [\text{bits}]$$

Proof idea:

How many ways to divide q-1 (increments) among t+1 sets with sizes ≥ 0 ?

Upper bound on the number of writes:

$$tk \leq n \log_2 \binom{q + t - 1}{t}$$

Optimal fixed-rate codes?

- Problem: capacity upper bound likely **not tight**
 - Allows **variable-rate** codes
 - Gap is proven for binary codes

Fixed-Rate Upper Bound

Theorem (n=2):

Let s be an integer. If $2^k > s(s + 1)/2$, then the number of writes satisfies

$$t \leq \left\lfloor \frac{2(q - 1)}{s} \right\rfloor$$

Proof idea:

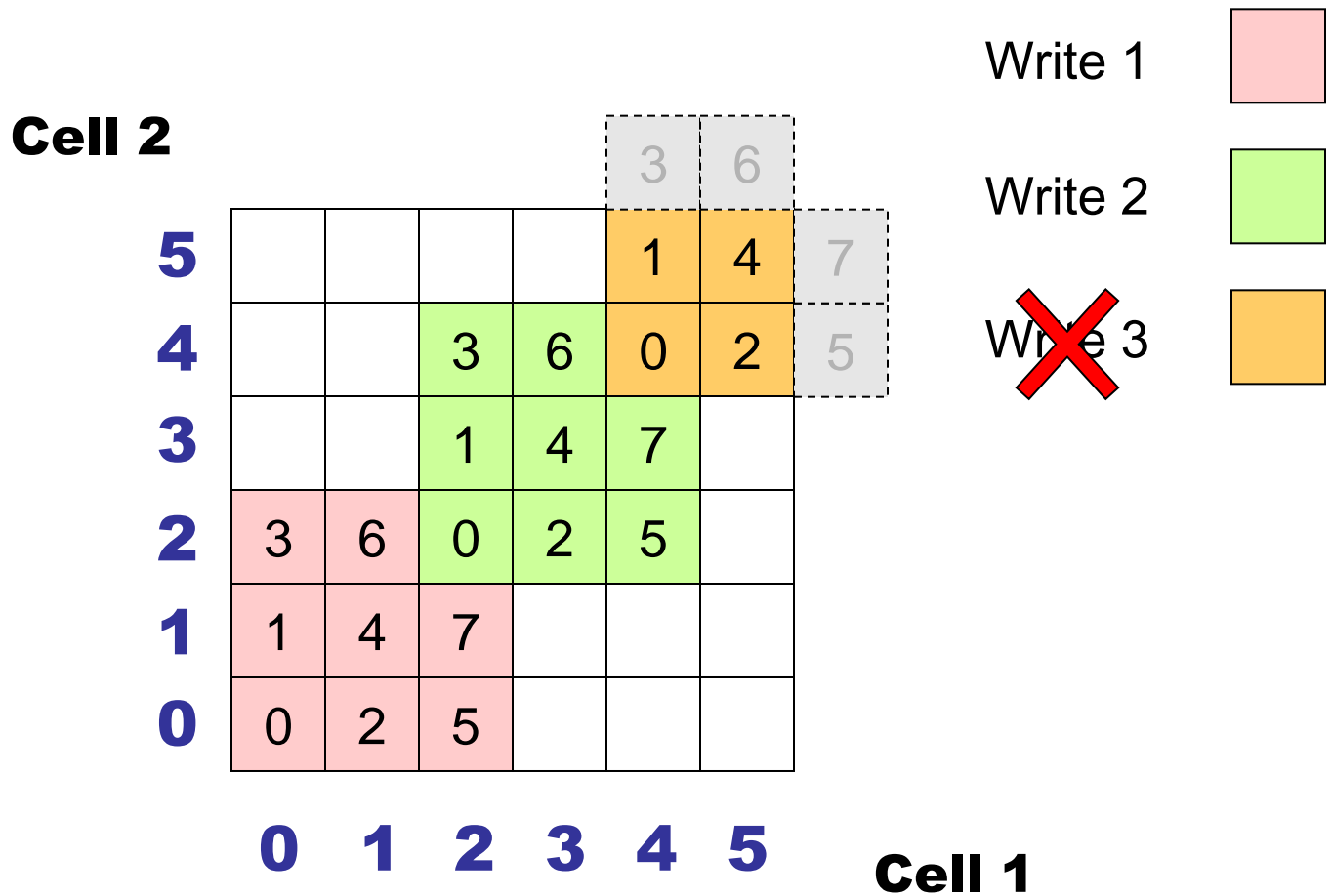
With k input bits, there exists a worst-case input that increments the sum of levels by at least s .

For k=3:

Any code satisfies

$$t \leq \left\lfloor \frac{2(q - 1)}{3} \right\rfloor$$

Can We Do $n=2, k=3, t=3$ with $q=6$?



Can we write 3 times with $q=6$?

Cell 2

5						
4						
3						
2						
1						
0						

0 1 2 3 4 5

Cell 1

Step 1: easy

Cell 2

5						
4						
3						
2	3	6				
1	1	4	7			
0	0	2	5			

0 1 2 3 4 5

Cell 1

Step 2: 2nd write Sudoku

All numbers 0,1,2,3,4,5,7 in 8 positions

Cell 2

5						
4						
3						
2	3	6				
1	1	4	7			
0	0	2	5			
	0	1	2	3	4	5

Cell 1

Step 2: 2nd write Sudoku

All numbers 0,1,2,3,4,5,6 in 8 positions

Cell 2

3	6				
1	4	7			
0	2	5			
0	1	2	3	4	5

Cell 1

2nd write Solution

Cell 2

5						
4		2	6			
3		1	3	4		
2	3	6	0	5	7	
1	1	4	7	1	2	
0	0	2	5			
	0	1	2	3	4	5

Cell 1

Step 3: 3rd write Sudoku

Cell 2

5						
4		2	6			
3		1	3	4		
2	3	6	0	5	7	
1	1	4	7	1	2	
0	0	2	5			
	0	1	2	3	4	5

Cell 1

3rd write Sudoku

Cell 2

5						
4		2	6			
3		1	3	4		
2	3	6	0	5	7	
1	1	4	7	1	2	
0	0	2	5			
	0	1	2	3	4	5

Cell 1

3rd write Sudoku

Cell 2

5						
4		2	6			
3		1	3	4		
2	3	6	0	5	7	
1	1	4	7	1	2	
0	0	2	5			
	0	1	2	3	4	5

Cell 1

3rd write Sudoku

Cell 2

5						
4		2	6			
3		1	3	4		
2	3	6	0	5	7	
1	1	4	7	1	2	
0	0	2	5			
	0	1	2	3	4	5

Cell 1

3rd write Solution

Got t=3!

Cell 2

5			1	7	2	4
4		2	6	0	3	5
3		1	3	4	1	6
2	3	6	0	5	7	0
1	1	4	7	1	2	
0	0	2	5			
	0	1	2	3	4	5

Cell 1

Optimal code family, $k=3$

Theorem (k=3):

An explicit construction exists with

$$t = \left\lceil \frac{2(q-1)}{3} \right\rceil - 1.$$

Matching upper bound (k=3):

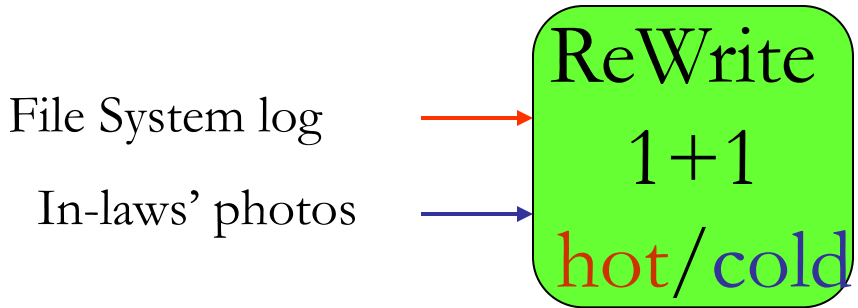
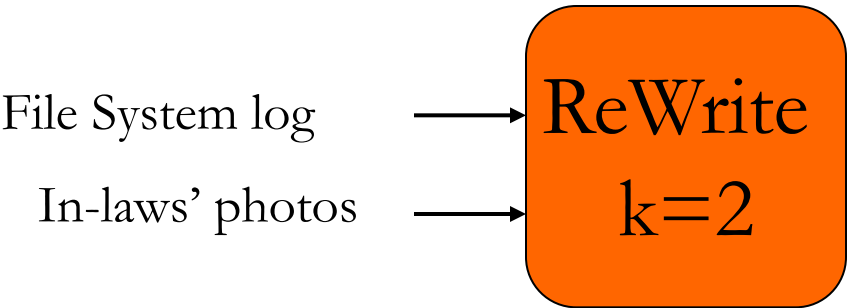
Any code satisfies

$$t \leq \left\lceil \frac{2(q-1)}{3} \right\rceil - 1.$$

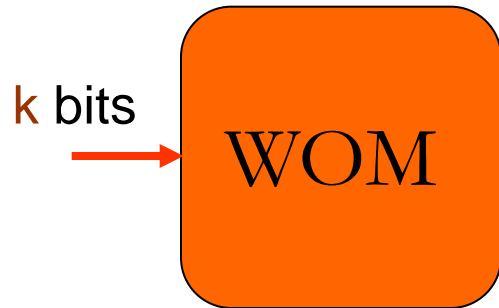
Practical Re-Write Codes II

All bits equal

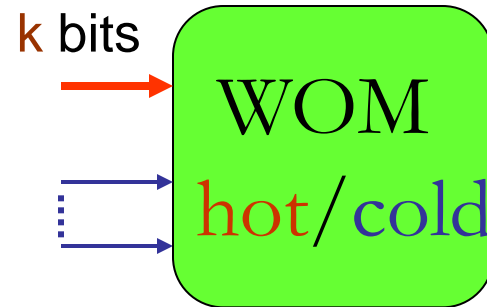
Hot/Cold bits



Hot+Cold Rewrite



t writes



t writes for hot k bits

1 write for each cold bit
(anywhere in the write
sequence)